## CS 5973 - Intro to Intell Robots Project 1 - Sensing and Movement

## Group 4

- Justin Fuller
- Matthew Lawrence
- Rahul Kotmaraju


## Team Organization - Task Division

- Justin: Robot Design
- Matthew: Software Design
- Rahul: Complete Documentation
- All Members: Analysis, Prelim Design, Calculations, Testing


## Team Organization - Key Features

- Democratic team
- Equal share of responsibilities


## Team Organization - Success

- Productive team meetings and brainstorm sessions.
- One person had the holistic view of the robot code.
- Good understanding and melding of individual ideas.


## Robot Design

## Initially: Caster Wheel

Later: A rigid leg bounded below


## Robot Code

Software consists of four phases:

- Align
- Drive robot slowly
- Align over tape.
- If timeout occurs then reverse, reattempt alignment.
- Success - Robot aligned squarely with tape facing target square.
- Cruise
- Drive straight ahead until tape detected or timeout.
- During low speed, light sensors ignored to ensure robot fully exits square before sensing begins. If robot detects tape, continue ahead briefly so that robot fully inside square.
- If phase times out, then the robot has veered to one side and has overshot the square.
- In this case, robot will back up a fixed length.
- The target square should now be directly to either the left or the right.


## Robot Code - continued

- Turn
- Spin the robot 90 degrees clockwise.
- If the robot not in target square, the square will be either behind or ahead of the robot.
- Reverse
- Drive the robot backward for a fixed time ensuring robot will be behind square when alignment begins.
- After the reverse phase, the square will be in front of the robot regardless of whether the robot veered off-course during the cruise phase.

