

Lecture 3
CS 1813 - Discrete Mathematics

Truth
Inference
and
the Logical Way

Logical Inference

□ Inference (courtesy of Merriam-Webster)

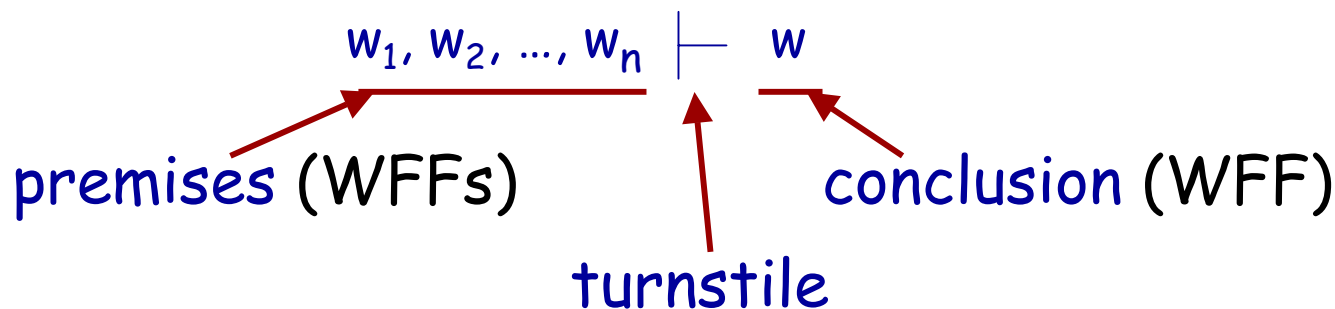
- *verb* - the act of passing from one proposition, statement, or judgment considered as true to another whose truth is believed to follow from that of the former
- *noun* - a proposition arrived at by inferring

□ Formal Inference (mathematical logic)

- **Object Language** - notation for stating premises and conclusions
 - ✓ WFFs form the object language
- **Inference Rules** - ways to conclude new WFFs from proven WFFs
- **Metalanguage** - notation for proofs of theorems
- **Formal Inference (Proof)** - a set of assumptions together with an ordered collection of inference rules applied to reach a conclusion
- **Theorem (sequent)** - a set of assumptions and a conclusion for which there is a formal inference (that is, a proof)

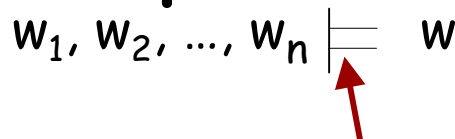
Theorem

Theorem - a statement that can be proved



Meaning of turnstile: If the premises are true, then there is a path through the rules of inference that leads to the conclusion

Fact - a statement that is true
(whether provable or not)



Theorems \subset Facts
We will focus on theorems
rather than mere facts

Rules of Inference

Premises
(already proven)

Conclusion
(inferred)

name of rule

$\frac{a \quad b}{a \wedge b} \{\wedge I\}$	$\frac{a \wedge b}{a} \{\wedge E_L\}$	$\frac{a \wedge b}{b} \{\wedge E_R\}$
$\frac{a}{a \vee b} \{\vee I_L\}$	$\frac{b}{a \vee b} \{\vee I_R\}$	$\frac{a \vee b \quad a \vdash c \quad b \vdash c}{c} \{\vee E\}$
$\frac{a \vdash b}{a \rightarrow b} \{\rightarrow I\}$	$\frac{a \quad a \rightarrow b}{b} \{\rightarrow E\}$	
$\frac{a}{a} \{ID\}$	$\frac{\text{False}}{a} \{CTR\}$	$\frac{\neg a \vdash \text{False}}{a} \{RAA\}$

Can be
any WFF

Proof
goes here

- Metavariables in rules stand for WFFs
- Sequents in rules stand for proofs
- Rule says: infer conclusion (bottom) if top (premises) has been proven — applying a rule proves a theorem

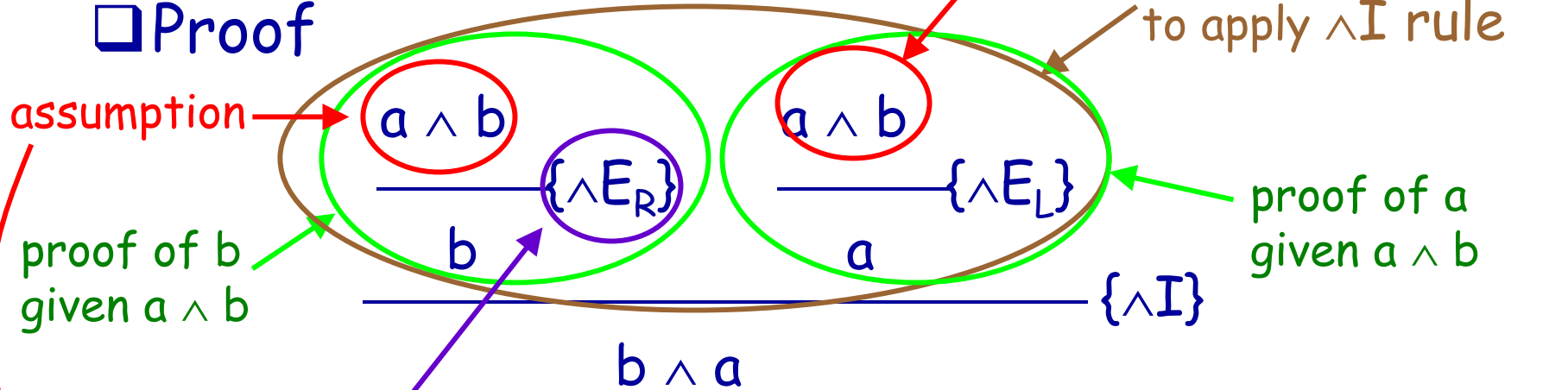
Fig 2.1, Hall/O'Donnell
Discrete Mathematics with a Computer Springer, 2000

Theorem and Proof

□ Theorem (\wedge Commutes)

▪ $a \wedge b \vdash b \wedge a$

□ Proof



assumption

proof of b given a ∧ b

Step uses $\wedge E_R$ rule

Assumption stands in place of proof

OK to reuse assumption of theorem

2 proofs needed to apply $\wedge I$ rule

proof of a given a ∧ b

Natural Deduction	$\frac{\text{Proof(s) above line}}{\text{Conclusion below line}} \{rule\}$
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Proofs form tree structure:

Leaves = premises (assumptions)

Root = conclusion

Inference rule citations = branches

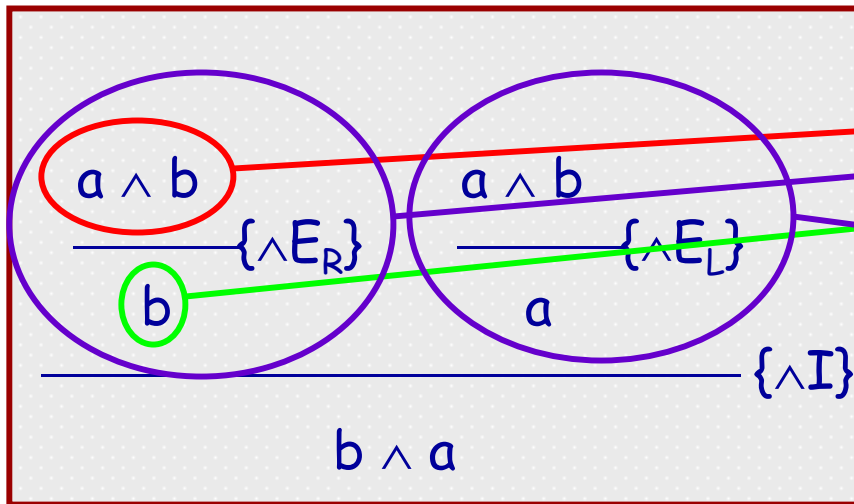
$$\frac{a \quad b}{a \wedge b} \{ \wedge I \}$$

Notation for Proof Checker

□ Theorem (\wedge Commutes)

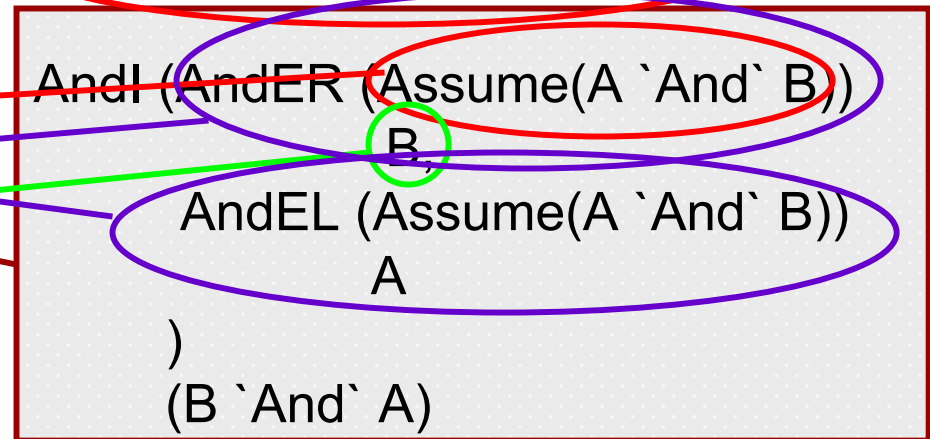
▪ $a \wedge b \vdash b \wedge a$

□ Proof



natural deduction
format

Theorem [A `And` B] (B `And` A)



Notation for
Automated Proof Checker

Some Intrinsic Data Structures in Haskell

□ Sequences (aka lists — in primitive PLs, these are “linked lists”)

- $[x_1, x_2, \dots]$ all x's must have same type
- **Examples:** $[t]$ is the type of a sequence whose elements have type t
 - ✓ $[1, 9, 3, 27]$ type: $[Integer]$
 - ✓ $[And\ A\ B, Or\ P\ Q, B]$ type: $[Prop]$

□ Tuples (like structs or records in other programming languages)

- (c_1, c_2) pair - components may have different types
- (c_1, c_2, c_3) 3-tuple (longer tuples OK—must be at least 2 components)
- **Examples:** (t_1, t_2) means a pair where component k has type t_k
 - ✓ $(7, And\ A\ B)$ type: $(Integer, Prop)$
 - ✓ $(AndEL\ (Assume(A\ `And` B))\ A, Assume\ B)$ type: $(Proof, Proof)$
Proof **Proof**

Type Definitions in Haskell

Full definition of Prop type matches structure of WFF definition

▪ `data Prop = A | B | And Prop Prop | Or Prop Prop ...`

Type names start with capital letters

Constructor names start with capital letters

These constructors require two arguments of type Prop (Prop is an inductive type)

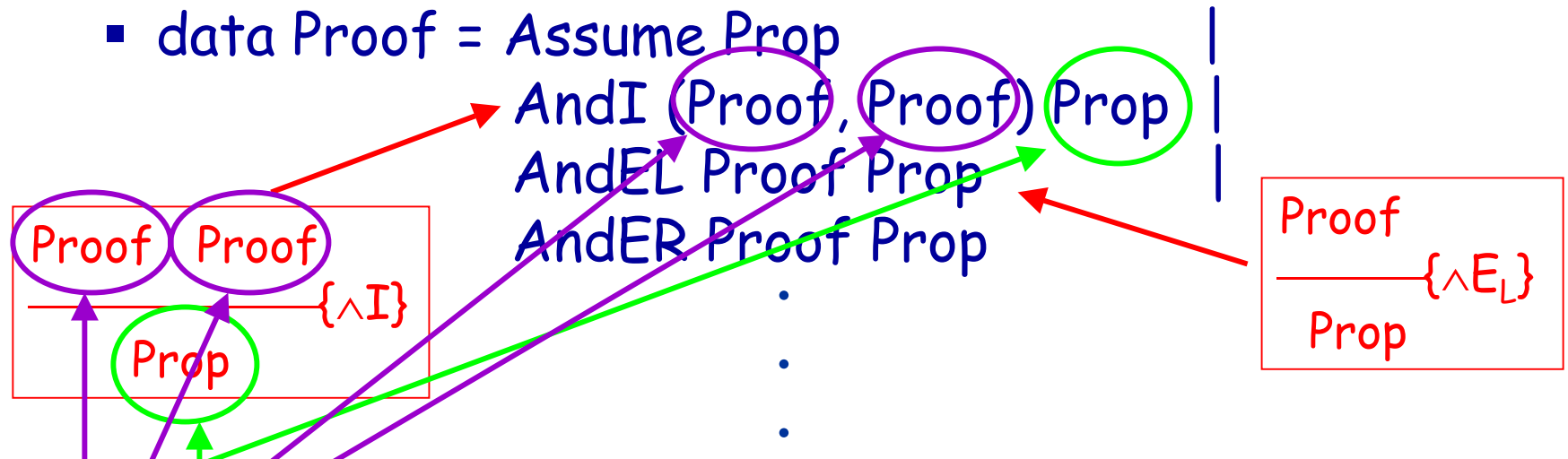
▪ `data Theorem = Theorem [Prop] Prop`

Only one constructor for this type

First arg (premises) is a sequence whose elements have type Prop

Second arg (conclusion) is a value of type Prop

Another Type Definition



- Conclusion:** each Proof constructor has a conclusion of type Prop (this represents the proven proposition)
- Premises:** Proof constructors have one or more premises
 - Each premise is a Proof (that is, an entity of type Proof)
 - Exception: the Assume constructor has no premises
- Constructors:** the full definition of the type Proof in the proof checker has one constructor for each inference rule

End of Lecture 3